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1 TAppBar - Overview

Overview

The AppBar component lets your forms to behave like an Application Desktop Toolbar — to dock on the edges of the screen like usual taskbar or MS-Office panel. Though appbars are usually docked on an edges of the user's screen, they also can float as usual windows.

When the AppBar is anchored to the screen edge, it can be [automatically hidden](#) from screen when other window activated and popup on screen again when user point the mouse to the thin line on screen edge. User can dock or undock the appbar just moving it with mouse pointer. All automatical movements of the appbar can be displayed with smooth [sliding effect](#). Component contains a whole bunch of neat additional features, such like [docking](#) and [sizing](#) rules, [float restrictions](#), [registry saver](#), [animation effects](#) and so forth...

How to use ?

Most simple and quickest way to test the Application Desktop Toolbar features — drop AppBar component on your form, compile and execute your program. Then try to move your form driving it to the screen edges. Form will be docked and undocked by mouse pointer. You may change the [Placement](#) property in your program and docking placement will be changed accordingly with smooth animation effect (if [Sliding](#) is enabled).

You can also specify initial placement at design-time, changing value of [Placement](#) property. To disallow docking on some screen edges — use [AllowedEdges](#) property. To let the AppBar automatically hide from screen — make [AutoHide](#) property True.

Also, the acAppBar can automatically save and restore form placement on every program restart, see [RegistrySaver](#) structure.

Basic features / properties

| | |
|----------------------------------|---|
| AllowedEdges | specifies whether your form is able or unable to be docked to enumerated edges; |
| AlwaysOnTop | ensures that the appbar is always visible, even when you run another programs in a maximized window; |
| AutoHide | controls whether AppBar can be hidden (reduced to a thin line) at the edge of screen; |
| Placement | controls current AppBar placement. Change the Placement property to dock / undock the AppBar to specified edge. The replacement can be shown with smooth animation effect if Sliding effect is enabled; |
| LastDockingPlace | determines the previous AppBar placement. When user doubleclicks the AppBar, it will restore previous placement; |
| Docking | structure controls the AppBar size when form is docked to the screen edge. You can enable or disable docking rules, specify maximum and minimum horizontal and vertical size when form is docked, specify width and height of the AppBar when it docked to the screen edge; |
| Sizing | structure controls sizing rules of the AppBar. You can specify the horizontal and vertical increment of the form with AppBar; |
| Sliding | structure controls whether you would like to show automatic AppBar movements with smooth sliding effect. In example, your form is docked to the screen edge and it able to auto-hide from screen. When user move mouse pointer to thin line on screen edge, for will appears with sliding effect. Time of effect can be specified |

in the [SlideTime](#) property;

[FloatRestrictions](#) structure controls the size restrictions when form in normal, "floating" state (when [Placement](#) property is bpFloat);

[RegistrySaver](#) saves and restores from the system registry all AppBar settings to the on program restart;

[TaskIcon](#) specifies whether you would like to show the program icon on taskbar when the AppBar docked to screen edge.

Some frequently asked questions

Q. When user doubleclicks the form, the AppBar will restore previous placement [[LastDockingPlace](#) property]. Is there a way to avoid re-positioning of the AppBar ?

A. To disallow restoring of previous placement on doubleclick, just hook [OnDblClick](#) event.

Q. I have docked the AppBar to the left border of screen on program startup but the form appears with the same width as in "floating" state!

A. Seems that your form contains a lot of non-resizeable (not aligned) controls and should have enough space to show them, however can not auto-scroll for displaying. Just set "AutoScroll" property of your form to True.

Q. I have docked the form to the screen edge, but seems I can not resize it. Your demo programs allows to resize docked appbars. I have also checked Enabled property of Sizing structure and it's True. What I doing wrong?

A. Sure, you can not resize forms with fixed placement (i.e.: `BorderStyle = bsDialog` or `bsSingle`). Just make your form resizeable, set `BorderStyle` property to `bsSizeable` or `bsSizeToolWin`.

Q. Is there a way to delay the popup when anchored to the edge of the screen [*when the AppBar is "autohidden"?*] (I've had a couple users complain that they moved their mouse to fast when trying to get to a desktop icon or somewhere else and went to far and caused the appbar to pop out even though they quickly moved it away)

A. Yes. You should hook [OnUnhiding](#) event and unhide the AppBar with delay (delay can be implemented with `TTimer` component), using [ShowHiddenAppBar](#) method. Please check out an **example** for more details.

Q. I have a form with AppBar on it. There is a panel on the form. This hides part of the form. When I try to drag the form to dock it to the side of the screen or to undock it obviously now it doesn't work. Could you suggest a way in which I could fire the event which docks, undocks and moves the form when the user clicks or tries to drag the panel component.

A. In **v1.7** we have added bonus component, [TDragPanel](#). You can drop this panel to the AppBar and user will be able to move and dock the appbar dragging this panel.

2 Installation Instruction

Package without source code

to Delphi 2

1. Unzip files from "Delphi2" directory to your "Delphi 2\Lib" directory.
2. Start Delphi 2 IDE.

3. Select "Component \ Install..." menu item.
4. Press "Add" button and select "_AppBarReg.pas" file.
5. Rebuild library.

to Delphi 3

1. Unzip files from "Delphi3" directory and copy them to "Delphi 3\Lib".
2. Start Delphi 3 IDE.
3. Open "AppBarD3.dpk" file.
4. Install package to the components palette ("Install" button).

to Delphi 4

1. Unzip files from "Delphi4" directory and copy them to "Delphi 4\Lib".
2. Start Delphi 4 IDE.
3. Open "AppBarD4.dpk" file.
4. Install package to the components palette ("Install" button).

to Delphi 5

1. Unzip files from "Delphi5" directory and copy them to "Delphi 5\Lib".
2. Start Delphi 5 IDE.
3. Open "AppBarD5.dpk" file.
4. Install package to the components palette ("Install" button).

to Delphi 7

1. Unzip files from "Delphi7" directory and copy them to "Delphi 7\Lib".
2. Start Delphi 7 IDE.
3. Open "AppBarD7.dpk" file.
4. Install package to the components palette ("Install" button).

to C++ Builder 1

1. Unzip files from "BCB1" directory to your "CBuilder\Lib" directory.
2. Start C++ Builder IDE.
3. Select "Component \ Install..." menu item.
4. Press "Add" button and select "AppBar.dcu" file.
5. Rebuild library.

to C++ Builder 3

1. Unzip files from "BCB3" directory and copy them to "CBuilder3\Lib".
2. Start C++ Builder 3 IDE.
3. Open "AppBarCB3.bpk" file.
6. Select "Project \ Make AnimationEffectCB3" menu item.
7. Select "Component \ InstallPackages" menu item.
8. Press "Add" button and select "AnimationEffectCB3.bpl" file.

to C++ Builder 4

1. Unzip files from "BCB4" directory and copy them to "CBuilder4\Lib".
2. Start C++ Builder 4 IDE.
3. Open "AppBarCB4.bpk" file.
4. Install package to the components palette ("Install" button).

to C++ Builder 5

1. Unzip files from "BCB5" directory and copy them to "CBuilder5\Lib".
2. Start C++ Builder 5 IDE.
3. Open "AppBarCB5.bpk" file.
4. Install package to the components palette ("Install" button).

to C++ Builder 6

1. Unzip files from "BCB6" directory and copy them to "CBuilder6\Lib".
2. Start C++ Builder 6 IDE.
3. Open "AppBarCB6.bpk" file.
4. Install package to the components palette ("Install" button).

Source Code

1. Uninstall / delete all previous (trial) instances of AppBar component.
2. Unzip files from "Sources" directory and copy them to "..\Lib" directory.
3. Run Delphi or ++ Builder IDE.
4. Select "Component \ Install..." menu item.
5. Press "Add" button and select "_AppBarReg.pas" file.
6. Rebuild library.

3 Registration Information

AppBar component is SHAREWARE. This means that you can try it out for free, but if you like it and want to use it you have to register it with the author. Before continue read and accept [license agreement](#) please.

The only difference between the unregistered and registered versions is that the registered one has not message box with remind to register and works without Delphi (C++ Builder) running. You can also purchase the [source code](#), if you would like to have it, and be able to compile or modify the AppBar on any 32bit version of Delphi or C++ Builder.

If you would like to use the AppBar and receive full, unrestricted version, priority support or even source code — you have to purchase proper license.

All prices in US dollars. Registering entitles you to unlimited support via E-Mail, minor version updates indefinitely and major version updates for 6 month from date of purchase.

Registration types:

Full, unrestricted version without source code:

Single user license:

- <https://secure.element5.com/register.html?productid=140733> - \$34,95

Site license:

- <https://secure.element5.com/register.html?productid=140734> - \$129,95

Full version including 100% Source Code:

Single user license:

- <https://secure.element5.com/register.html?productid=140735> - \$89,95

Site license:

- <https://secure.element5.com/register.html?productid=140736> - \$259,95

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5 Frequently Asked Questions

Answers to some questions which we receiving rather often

Q. When user doubleclicks the form, the AppBar will restore previous placement [[LastDockingPlace](#) property]. Is there a way to avoid re-positioning of the AppBar ?

A. To disallow restoring of previous placement on doubleclick, just hook [OnDbClick](#) event.

Q. I have docked the AppBar to the left border of screen on program startup but the form appears with the same width as in "floating" state!

A. Seems that your form contains a lot of non-resizeable (not aligned) controls and should have enough space to show them, however can not auto-scroll for displaying. Just set "AutoScroll" property of your form to True.

Q. I have docked the form to the screen edge, but seems I can not resize it. Your demo programs allows to resize docked appbars. I have also checked Enabled property of Sizing structure and it's True. What I doing wrong?

A. Sure, you can not resize forms with fixed placement (i.e.: `BorderStyle = bsDialog` or `bsSingle`). Just make your form resizeable, set `BorderStyle` property to `bsSizeable` or `bsSizeToolWin`.

Q. Is there a way to delay the popup when anchored to the edge of the screen [*when the AppBar is "autohidden"*]? (I've had a couple users complain that they moved their mouse to fast when trying to get to a desktop icon or somewhere else and went to far and caused the appbar to pop out even though they quickly moved it away)

A. Yes. You should hook `OnUnhiding` event and unhide the AppBar with delay (delay can be implemented with `TTimer` component), using `ShowHiddenAppBar` method. Please check out an [example](#) for more details.

Q. I have a form with AppBar on it. There is a panel on the form. This hides part of the form. When I try to drag the form to dock it to the side of the screen or to undock it obviously now it doesn't work. Could you suggest a way in which I could fire the event which docks, undocks and moves the form when the user clicks or tries to drag the panel component.

A. In **v1.7** we have added bonus component, `TDragPanel`. You can drop this panel to the AppBar and user will be able to move and dock the appbar dragging this panel.

6 Properties

6.1 AllowedEdges

Applies to

[AppBar](#) component.

Declaration

type

```
TAppBarPlacement = (bpLeft, bpTop, bpRight, bpBottom, bpFloat);  
TAppBarEdges = set of TAppBarPlacement;
```

property AllowedEdges: TAppBarEdges;

Description

The AllowedEdges property is the set of possible [placements](#) for the Application Desktop Toolbars and defines the screen edges to which the AppBar can be docked.

To allow the AppBar to be docked to the left and right edge of screen — make both `bpLeft` and `bpRight` True. To allow the AppBar to be docked to the top and bottom edges — make `bpTop` and `bpBottom` properties True. To disallow the "undocking" — set the `bpFloat` to False.

Example

For example, you would like to allow your AppBar to be docked to the top and bottom edges of screen, disallow docking to the left and right edges and disallow the floating. In other words, the form should be always docked to the top or bottom edge of screen only and can not be undocked.

In this case you should set `bpTop` and `bpBottom` to True and other settings to False:

```
acAppBar1.AllowedEdges := [bpTop, bpBottom];
```

See also

[Placement](#) and [LastDockingPlace](#) properties.

6.2 AlwaysOnTop

Applies to

[AppBar](#) component.

Declaration

```
property AlwaysOnTop: Boolean;
```

Description

The AlwaysOnTop property ensures that the appbar is always visible, even when you run another programs in a maximized window. AlwaysOnTop determines whether the appbar can always stay on top over other windows. If AlwaysOnTop is True, system will place your form at the top of the Z order and your form will always on top over other windows. If AlwaysOnTop is False, another windows can be placed over your form.

See also

[AutoHide](#) property.

6.3 AutoHide

Applies to

[AppBar](#) component.

Declaration

```
property AutoHide: Boolean;
```

Description

The AutoHide property controls whether the AppBar can be hidden (reduced to edge of screen) when your program deactivates and mouse pointer moves outside of the AppBar form. The "autohidden" AppBar can be redisplayed when mouse point to the thin line at the screen edge.

💡 When you set the AutoHide to True, make sure that the [AlwaysOnTop](#) are also True. If AutoHide is True but [AlwaysOnTop](#) is False, the AppBar will pop out below the others windows and will "sinks" behind them.

Note

If you will try to dock the AppBar to the edge of screen with other, already anchored "autohidden" AppBar, component will be unable to hide. In this case AutoHide property value became False and the [OnUnableToAutoHide](#) event occurs.

See also

[AlwaysOnTop](#) and [DontSlideOnTaskBarWhenAutoHide](#) properties;
[OnUnableToAutoHide](#), [OnHiding](#) and [OnUnhiding](#) events.

6.4 Docking

Applies to

[AppBar](#) component.

Declaration

```

type
  TAppBarDocking = class
    published
      property Enabled: Boolean;

      // all values in screen pixels
      property Height: Word;
      property Width: Word;
      property MaxHeight: Word;
      property MaxWidth: Word;
      property MinHeight: Word;
      property MinWidth: Word;
    end;

```

Description

The docking structure used to specify some rules for docked AppBars (when they are anchored to the screen edge).

[Width](#), [MaxWidth](#) and [MinWidth](#) properties controls the width of the AppBar when it docked to left or right edge of screen.

[Height](#), [MaxHeight](#) and [MinHeight](#) properties controls the height of the AppBar when it docked to top or bottom edge of screen.

The width and height of docked appbar can be specified and determined using [Width](#) and [Height](#) properties. [Width](#) property controls current width of the appbar when it docked to the left or right edge of screen. [Height](#) property controls current current height when the appbar docked to top or bottom edge.

To enable or disable sizing restrictions — use [Enabled](#) property.

See also

[FloatRestrictions](#) structure, which specifies rules for undocked, "floating" forms.

6.4.1 Enabled

Applies to

all sub-structures of [AppBar](#) component.

Declaration

```
property Enabled: Boolean;
```

Description

The Enabled property of Docking structure controls whether the AppBar should use docking rules specified by [MaxWidth](#), [MaxHeight](#), [MinWidth](#) and [MinHeight](#) properties.

6.4.2 Width

Applies to

[AppBar](#) component as subproperty of [Docking](#) structure.

Declaration

```
property Width: Word;
```

Description

The Width property determines current height of the AppBar when it docked to left or right edge of

screen.

See also

[Height](#) property of [Docking](#) structure.

6.4.3 Height

Applies to

[AppBar](#) component as subproperty of [Docking](#) structure.

Declaration

```
property Height: Word;
```

Description

The Height property determines current height of the AppBar when it docked to top or bottom edge of screen.

See also

[Width](#) property of [Docking](#) structure.

6.4.4 MaxWidth

Applies to

[AppBar](#) component as subproperty of [Docking](#) and [FloatRestriction](#) structures.

Declaration

```
property MaxWidth: Word;
```

Description

The MaxWidth property of [Docking](#) structure specifies maximum width for the appbars docked to left or right edge of screen.

See also

[MaxWidth](#), [MinWidth](#), [MaxHeight](#) and [MinHeight](#) properties.

6.4.5 MaxHeight

Applies to

[AppBar](#) component as subproperty of [Docking](#) and [FloatRestriction](#) structures.

Declaration

```
property MaxHeight: Word;
```

Description

The MaxHeight property of [Docking](#) structure specifies maximum height for the appbars docked to top or bottom edge of screen.

See also

[MaxWidth](#), [MinWidth](#), [MaxHeight](#) and [MinHeight](#) properties.

6.4.6 MinWidth

Applies to

[AppBar](#) component as subproperty of [Docking](#) and [FloatRestriction](#) structures.

Declaration

```
property MinWidth: Word;
```

Description

The MinWidth property of [Docking](#) structure specifies minimum width for the appbars docked to left or right edge of screen.

See also

[MaxWidth](#), [MinWidth](#), [MaxHeight](#) and [MinHeight](#) properties.

6.4.7 MinHeight

Applies to

[AppBar](#) component as subproperty of [Docking](#) and [FloatRestriction](#) structures.

Declaration

```
property MinHeight: Word;
```

Description

The MinHeight property of [Docking](#) structure specifies minimum height for the appbars docked to top or bottom edge of screen.

See also

[MaxWidth](#), [MinWidth](#), [MaxHeight](#) and [MinHeight](#) properties.

6.5 DontSlideOnTaskBarWhenAutoHide

Applies to

[acAppBar](#) component.

Declaration

```
property DontSlideOnTaskBarWhenAutoHide: Boolean;
```

Description

The DontSlideOnTaskBarWhenAutoHide property controls whether the AppBar should not appear over the taskbar when it slides from the screen side (when user activates it from hidden state).

By default, this property set to False, so it will slide from whole side of screen. Set it to False if you don't want to obscure other application desktop toolbars, when your AppBar became activated.

See also

[AutoHide](#) property.

6.6 FloatRestrictions

Applies to

[AppBar](#) component.

Declaration

```
type
```

```

TAppBarFloatRestrictions = class
  published
    property Enabled: Boolean;

    property MaxWidth: Word;
    property MaxHeight: Word;
    property MinWidth: Word;
    property MinHeight: Word;
end;

```

Description

The FloatRestrictions structure used to specify some restrictions to the form size, when the appbar in normal, "floating" state. To specify maximum and minimum form size use [MaxWidth](#), [MaxHeight](#), [MinWidth](#) and [MinHeight](#) properties.

To enable or disable floating restrictions — use [Enabled](#) property.

See also

[Docking](#) structure which specifies sizing rules for docked appbars.

6.6.1 Enabled

Applies to

all sub-structures of [AppBar](#) component.

Declaration

```
property Enabled: Boolean;
```

Description

The Enabled property FolatRestrictions structure specifies whether you would like to use sizing restrictions for undocked, "floating" appbars. Set Enabled to True if you would like to specify maximum / minimum size for "floating" appbar.

6.6.2 MaxWidth

Applies to


[AppBar](#) component as subproperty of [FloatRestictions](#) and [Docking](#) structures.

Declaration

```
property MaxWidth: Word;
```

Description

The MaxWidth property controls the maximum width of your form. If size restrictions is [Enabled](#) and MaxWidth value other than 0, you will unable to make horizontal resize of your window with width value greater than specified in MaxWidth property.

 If you would not to specify restriction for maximum form width, leave this value 0.

See also

[MaxHeight](#) property of [FloatRestrictions](#) structure.

6.6.3 MaxHeight

Applies to

[AppBar](#) component as subproperty of [FloatRestictions](#) and [Docking](#) structures.

Declaration

property MaxHeight: Word;

Description

The MaxHeight property controls the maximum height of your form. If size restrictions is [Enabled](#) and MaxHeight value other than 0, you will unable to make vertical resize of your window with height value greater than specified in MaxHeight property.



If you would not to specify restriction for maximum form height, leave this value 0.

See also

[MaxWidth](#) property of [FloatRestrictions](#) structure.

6.6.4 MinWidth

Applies to

[AppBar](#) component as subproperty of [FloatRestrictions](#) and [Docking](#) structures.

Declaration

property MinWidth: Word;

Description

The MinWidth property controls the minimum width of your form. If size restrictions is [Enabled](#) and MinWidth value other than 0, you will unable to make horizontal resize of your window with width value lower than specified in MinWidth property.



If you would not to specify restriction for minimum form width, set this value to 0.

See also

[MinHeight](#) property of [FloatRestrictions](#) structure.

6.6.5 MinHeight

Applies to

[AppBar](#) component as subproperty of [FloatRestrictions](#) and [Docking](#) structures.

Declaration

property MinHeight: Word;

Description

The MinHeight property controls the minimum height of your form. If size restrictions is [Enabled](#) and MinHeight value other than 0, you will unable to make vertical resize of your window with height value lower than specified in MinHeight property.



If you would not to specify restriction for minimum form height, set this value to 0.

See also

[MinWidth](#) property of [FloatRestrictions](#) structure.

6.7 LastDockingPlace

Applies to

[AppBar](#) component.

Declaration

```

type
    TAppBarPlacement = (bpLeft, bpTop, bpRight, bpBottom, bpFloat);

property LastDockingPlace: TAppBarPlacement ;

```

Description

The LastDockingPlace property determines previous placement of the AppBar. Previous AppBar placement always saved for further restoring it on doubleclick.

💡 To prevent restoring previous placement on doubleclicking — hook [OnDbClick](#) event.

See also

[Placement](#) property and [OnDbClick](#) event.

6.8 Placement

Applies to

[AppBar](#) component.

Declaration

```

type
    TAppBarPlacement = (bpLeft, bpTop, bpRight, bpBottom, bpFloat);

property Placement: TAppBarPlacement ;

```

Description

The Placement property controls current placement of the AppBar on screen. When Placement is bpLeft, bpRight, bpTop or bpBottom, the AppBar is anchored to according screen edge. Placement = bpFloat means that form in currently undocked, normal "floating state".

When the AppBars in floating state, they are looks and feels like usual forms. They may have title bar, system menu and caption buttons. However, when the AppBars became docked, it lose all controls in non-client area and shifts all other application windows from screen edge giving enough space for the Application Toolbar (unless "autohideable" appbars with [AutoHide](#) = True).

User can change placement of the AppBar moving the form on screen with mouse, or you can modify it programatically at run-time, changing value of the Placement property.

💡 After changing the Placement, previous property value will be assigned to [LastDockingPlace](#) property. Previous placement always saved for further restoring it on doubleclick.

See also

[AutoHide](#), [AlwaysOnTop](#) and [LastDockingPlace](#) properties.
[OnDbClick](#) event.

6.9 RegistrySaver

Applies to

[AppBar](#) component.

Declaration

type

```
TAppBarRegistrySaver = class
public
    procedure Load;
    procedure Save;
published
    property Enabled: Boolean;
    property Storage: TAppBarStorageType ;

    property RegLocation: TAppBarRegLocation ;
    property RegKey: String;

    property IniFileName: String;
    property IniSection: String

    property RestoreProperties: TAppBarRestoreProperties ;
    property Options: TAppBarRegOptions;
end;
```

Description

The [AppBar](#) component able to automatically save all settings (placement, autohide mode, topmost mode, docking/sizing rules etc) on closing the AppBar and restore them again on next program startup. For this purpose used RegistrySaver structure which, disite the name, can store AppBar settings either in the system registry and .INI file.

How to use ?

To make settings restored on every program startup — set [Enabled](#) to True.

To specify where to store the settings (in the system registry or in INI file) — use [Storage](#) property.

- If `Storage = useRegistry`, all settings will be stored in the system registry. In this case you must point exact location where to store settings in the [RegLocation](#) and [RegKey](#) properties. You don't need to specify [IniFileName](#) and [IniSection](#) values. Leave them blank.
- If `Storage = useIniFile`, settings will be stored in the INI file, specified in the [IniFileName](#) property. Section of the Ini-file where to store AppBar settings should be specified in the [IniSection](#) property. In this case you don't need to specify registry keys and you may leave [RegKey](#) and [RegLocation](#) properties blank.

To specify which settings should be restored on every startup — use [RestoreProperties](#) property.

By default the RegistrySaver update stored properties when the AppBar is about to be closed. If you would like to update saved settings after every movement or resizing — make `saveOnMoveResize = True` in the [Options](#) property.

6.9.1 Enabled

Applies to

all sub-structures of [AppBar](#) component.

Declaration

```
property Enabled: Boolean;
```

Description

The Enabled property of RegistrySaver structure controls whether you would like to restore AppBar settings on every program startup.

See also

[RestoreProperties](#) property.

6.9.2 IniFileName

Applies to

[AppBar](#) component as subproperty of [RegistrySaver](#) structure.

Declaration

```
property IniFileName: String;
```

Description

IniFileName property contains the name of the .INI file, where you would like to store all appbar settings. To specify constant which identifies the section in the .INI file — use [IniSection](#) property.

Note

 This property will be used only if you use .INI file as storage ([Storage](#) = useIniFile).

See also

[IniSection](#) and [Storage](#) properties of [RegistrySaver](#) structure.

6.9.3 IniSection

Applies to

[AppBar](#) component as subproperty of [RegistrySaver](#) structure.

Declaration

```
property IniSection: String;
```

Description

IniSection property specifies the constant which identifies the section in the .INI file, specified in the [IniFileName](#) property.

Note

 This property will be used only if you use .INI file as storage ([Storage](#) = useIniFile).

See also

[IniFileName](#) and [Storage](#) properties of [RegistrySaver](#) structure.

6.9.4 Options

Applies to

[AppBar](#) component as subproperty of [RegistrySaver](#) structure.

Declaration

type

```
TAppBarRegOptions = set of (saveOnClose,  
                             saveOnMoveResize);
```

```
property Options: TAppBarRegOptions;
```

Description

The Options property controls when RegistrySaver should save the AppBar properties, enumerated in the [RestoreProperties](#) property. By default, AppBar saves configuration when your application is about to be closed (when `saveOnClose` is True). However, you can save all settings after every form movement or resizing, just set `saveOnMoveResize` to True.

See also

[RestoreProperties](#) property.

6.9.5 RegKey

Applies to

[AppBar](#) component as subproperty of [RegistrySaver](#) structure.

Declaration


```
property RegKey: String;
```

Description

The RegKey property defines the path to the key in the system registry where you would like to store the AppBar settings (placement / restrictions etc). All stored settings will be updated every time when user move or close the form (dependently of [Options](#))

Default property value is '`\Software\CompanyName\ProgramName\AppBar`'. You should point the RegKey to location where stored the configuration settings of your own application. In example - '`\Software\UtilMind Solutions\The Cool Program\AppBar Settings`'.

Note

 This property will be used only if you use system registry as storage ([Storage](#) = `useRegistry`).

See also

[RegLocation](#) property.

6.9.6 RegLocation

Applies to

[AppBar](#) component as subproperty of [RegistrySaver](#) structure.

Declaration

```
property RegLocation: TAppBarRegLocation;
```


Description

The RegLocation specifies the root key of the hierarchy of subkeys, where you would like to store the

AppBar settings. `RegLocation` property can point to `HKEY_CURRENT_USER` (`rlCurrentUser`) or `HKEY_LOCAL_MACHINE` (`rlLocalMachine`) root keys.

When `RegLocation` is `rlCurrentUser`, `acAppBar` stores all settings in the registry section for current logged user. When `RegLocation` is `rlLocalMachine` settings will be saved for ALL users of current machine.

Note

 This property will be used only if you use system registry as storage (`Storage = useRegistry`).

See also

`RegKey` property.

6.9.7 RestoreProperties

Applies to

`AppBar` component as subproperty of `RegistrySaver` structure.

Declaration

type

```
TAppBarRestoreProperties = set of (rfAllowedEdges, rfFormSize,
rfDocking, rfFloatRestrictions, rfSizing, rfSliding);
```

```
property RestoreProperties: TAppBarRestoreProperties ;
```

Description

The `RestoreProperties` property of the `RegistrySaver` structure specifies which properties, saved after previous program execution, you would like to restore on every program startup.

Values

```
rfAllowedEdges
rfFormSize
rfDocking
rfFloatRestrictions
rfSizing
rfSliding
```

Meaning

```
restores value of AllowedEdges property when True;
restores the form Placement and size when True;
restores Docking rules when True;
restores FloatRestrictions;
restores Sizing rules;
restores Sliding settings.
```

See also

`Options` property.

6.9.8 Storage

Applies to

`AppBar` component as subproperty of `RegistrySaver` structure.

Declaration

type

```
TAppBarStorageType = (useRegistry, useIniFile);
```

```
property Storage: TAppBarStorageType ;
```

Description

The `Storage` property specifies where to store AppBar settings, in the system registry or in the INI file.

- If `Storage = useRegistry`, all settings will be stored in the system registry. In this case you must point exact location where to store settings in the [RegLocation](#) and [RegKey](#) properties. You don't need to specify [IniFileName](#) and [IniSection](#) values. Leave them blank.
- If `Storage = useIniFile`, settings will be stored in the INI file, specified in the [IniFileName](#) property. Section of the Ini-file where to store AppBar settings should be specified in the [IniSection](#) property. In this case you don't need to specify registry keys and you may leave [RegKey](#) and [RegLocation](#) properties blank.

6.10 Sizing

Applies to

[AppBar](#) component.

Declaration

```
type
  TAppBarSizing = class
  published
    property Enabled: Boolean;

    property HorizontalIncrement: Word; // in pixels
    property VerticalIncrement: Word;
  end;
```

Description

The Sizing structure used to specify some rules on resizing of the appbars. You can specify [horizontal](#) and [vertical](#) increments (when user resize the appbar, it can be resized by specified number of pixels per mouse movement). To allow or disallow resizing of the AppBar — use [Enabled](#) property.

See also

[FloatRestrictions](#) structure.

6.10.1 Enabled

Applies to

all sub-structures of [AppBar](#) component.

Declaration

```
property Enabled: Boolean;
```

Description

The Enabled property of Sizing structure controls whether user can resize the AppBar window. When Enabled is False, user can NOT resize appbars, even if appbar in "floating" state and form's BorderStyle is [bsSizeable].

See also

[HorizontalIncrement](#) and [VerticalIncrement](#) properties of [Sizing](#) structure.

6.10.2 HorizontalIncrement

Applies to

[AppBar](#) component as subproperty of [Sizing](#) property.

Declaration

```
property HorizontalIncrement: Word; // 1 pixel by default
```

Description

The HorizontalIncrement controls the horizontal sizing increment for the appbars (either docked and "floating"). Usually you resize forms with 1 pixel precision. HorizontalIncrement property lets users to resize forms by specified number of pixels per mouse movement.

See also

[VerticalIncrement](#) property of [Sizing](#) structure.

6.10.3 VerticalIncrement

Applies to

[AppBar](#) component as subproperty of [Sizing](#) property.

Declaration

```
property VerticalIncrement: Word; // 1 pixel by default
```

Description

The VerticalIncrement controls the vertical sizing increment for the appbars (either docked and "floating"). Usually you resize forms with 1 pixel precision. VerticalIncrement property lets users to resize forms by specified number of pixels per mouse movement.

See also

[HorizontalIncrement](#) property of [Sizing](#) structure.

6.11 Sliding

Applies to

[AppBar](#) component.

Declaration

```
type  
  TAppBarSliding = class  
    published  
      property Enabled: Boolean;  
      property SlideTime: Word; // in milliseconds  
    end;
```

Description

The sliding effect used to animate all automatic movements of the AppBar. This effect can be displayed when you programatically changing the [Placement](#) property, or when the hidden AppBar (with [AutoHide](#) = True), popup to the screen.

To enable or disable sliding effect — use [Enabled](#) property. To specify duration of effect — use [SlideTime](#) property.

6.11.1 Enabled

Applies to

all sub-structures of [AppBar](#) component.

Declaration

property Enabled: Boolean;

Description

The Enabled property of [Sliding](#) structure determines is the sliding effect currently enabled.

When the Enabled is True, all automatic movements of the AppBar will be displayed with smooth sliding effect.

To specify duration of the sliding effect — use [SlideTime](#) property.

See also

[SlideTime](#) property of [Sliding](#) structure.

6.11.2 SlideTime

Applies to

[AppBar](#) component as subproperty of [Sliding](#) structure.

Declaration

property SlideTime: Word; // in milliseconds

Description

The SlideTime property specifies duration of sliding effect, in milliseconds, which displayed on all automatic movements of the AppBar (if sliding effect is [enabled](#)).

See also

[Enabled](#) property of [Sliding](#) structure.

6.12 TaskIcon

Applies to

[AppBar](#) component.

Description

type

```
TAppBarShowBehavior = (sbShowAlways, sbHideAlways, sbOnFloat);
```

property TaskIcon: TAppBarShowBehavior ;

Declaration

The TaskIcon property controls whether you would like to show the program icon on the taskbar when the AppBar docked to screen edge.

Default property value is `sbOnFloat`, that means that task icon should appears only when the AppBar is in undocked, "floating" state.

Set TaskIcon to `sbShowAlways` to make the task icon ALWAYS visible on the taskbar, even if AppBar is docked to screen edge. When TaskIcon is `sbHideAlways` — task icon will always hidden.

See also

[TitleBar](#) property.

6.13 TitleBar

Applies to

[AppBar](#) component.

Description

type

```
TAppBarShowBehavior = (sbShowAlways, sbHideAlways, sbOnFloat);
```

property TitleBar: TAppBarShowBehavior ;

Declaration

The TitleBar property controls whether you would like to show the form's title bar (window caption) when the AppBar docked to screen edge.

Default property value is `sbOnFloat`, that means that title bar should appears only when the AppBar is in undocked, "floating" state.

Set TitleBar to `sbShowAlways` to make the title bar ALWAYS visible, even if AppBar is docked to screen edge. When TaskIcon is `sbHideAlways`, the title bar will be always hidden (captionless form).

See also

[TaskIcon](#) property.

7 Methods

7.1 IsMouseOverAppBar

Applies to

[AppBar](#) component.

Declaration

```
function IsMouseOverAppBar: Boolean;
```

Description

The IsMouseOverAppBar function returns True if mouse is over the form (AppBar) and False if mouse is outside of AppBar.

See also

Example

7.2 ShowHiddenAppBar

Applies to

[AppBar](#) component.

Declaration

```
procedure ShowHiddenAppBar (Show: Boolean);
```

Description

The ShowHiddenAppBar method pops up the hidden AppBar (when AutoHide property is True and anchored to the screen edge).

When Show parameter is True, AppBar unhides itself from behind the screen, and hides it back if Show parameter is False.

Remarks

When you call the ShowHiddenAppBar method, the [OnHiding](#) and [OnUnhiding](#) events will NOT occurs!

See also

[AutoHide](#) property; [OnHiding](#) and [OnUnhiding](#) events.

7.3 UpdateBar

Applies to

[AppBar](#) component.

Declaration

```
procedure UpdateBar;
```

Description

The UpdateBar method updates the form placement and repaints the AppBar on screen.

See also

[Placement](#) property.

8 Events

8.1 OnActivate

Applies to

[AppBar](#) component.

Declaration

```
property OnActivate: TNotifyEvent;
```

Description

The OnActivate event for an appbar occurs when the appbar becomes active (i.e. when user clicks the client area with a mouse). Your appbar becomes active when it is initially run or when focus is shifted from another form or Windows application to your form (AppBar).

See also

[OnDeactivate](#) event.

8.2 OnClick

Applies to

[AppBar](#) component.

Declaration

property OnClick: TNotifyEvent;

Description

The OnClick event occurs when the user clicks the form with [AppBar](#) component. Typically, this is when the user presses and releases the primary mouse button with the mouse pointer over the form.

See also

[OnDblClick](#) event.

8.3 OnDblClick

Applies to

[AppBar](#) component.

Declaration

property OnDblClick: TNotifyEvent;

Description

The OnDblClick event occurs when user double-clicks the primary mouse button over the form (AppBar). Use the OnDblClick event to write code that responds to the double-click event.

💡 Usually, when user doubleclicks the Application Toolbar, the AppBar should restore its previous placement (see [LastDockingPlace](#) property). Hooking of the OnDblClick event will prevent the AppBar from auto-restoring previous placement.

See also

[OnClick](#) event and [LastDockingPlace](#) property.

8.4 OnDeactivate

Applies to

[AppBar](#) component.

Declaration

property OnDeactivate: TNotifyEvent;

Description

The OnDeactivate event occurs when the user switches from your form (AppBar) to another form or Windows application. Use the OnDeactive event to do any special processing you want to occur before the AppBar is deactivated.

See also

[OnActivate](#) event.

8.5 OnDocked

Applies to

[AppBar](#) component.

Declaration


type

```
TAppBarDockedEvent = procedure (Sender: TObject; NewPlacement:
TAppBarPlacement ) of object ;
```

```
property OnDocked: TAppBarDockedEvent;
```

Description

The OnDocked event occurs when the form has been docked to the screen edge or has restored to normal, "floating" state. *NewPlacement* parameter shows new placement of the AppBar.

 To prevent docking to specific screen edge — use [AllowedEdges](#) property or [OnDocking](#) event.

See also

[AllowedEdges](#) property and [OnDocking](#), [OnDockMove](#) events.

8.6 OnDocking

Applies to

[AppBar](#) component.

Declaration

type

```
TAppBarDockingEvent = procedure (Sender: TObject; var NewPlacement:
TAppBarPlacement ) of object ;
```

```
property OnDocking: TAppBarDockingEvent;
```

Description

The OnDocking event occurs when the AppBar is about to be docked to the screen edge or be undocked (restored to its normal, "floating" state). Use *NewPlacement* parameter to specify another appbar placement for docking.

See also

[AllowedEdges](#) property and [OnDocked](#), [OnDockMove](#) events.

8.7 OnDockMove

Applies to

[AppBar](#) component.

Declaration

```
property OnDockMove: TAppBarDockedEvent;
```

Description

The OnDockMove event occurs when user moves the AppBar to the screen edge with mouse.

See also

[OnDocked](#), [OnDocking](#), [OnExitSizeMove](#) events.

8.8 OnExitSizeMove

Applies to

[AppBar](#) component.

Declaration

```
property OnExitSizeMove: TNotifyEvent;
```

Description

The OnExitSizeMove event occurs after it has exited the moving or sizing mode.

See also

[OnDocked](#), [OnDocking](#), [OnDockMove](#) events.

8.9 OnFullScreenApp

Applies to

[AppBar](#) component.

Declaration

```
type  
  TAppBarFullScreenAppEvent = procedure (Sender: TObject; Open: Boolean)  
    of object;  
  
property OnFullScreenApp: TAppBarFullScreenAppEvent;
```

Description

The OnFullScreenApp notifies the AppBar whether a full screen application window is open. When the full screen application is open, Open parameter will be True, or False otherwise.

See also

[OnOtherAppBarPosChanged](#) and [OnWindowArrange](#) events.

8.10 OnHiding

Applies to

[AppBar](#) component.

Declaration

```
type  
  TAppBarHidingEvent = procedure (Sender: TObject; var AllowOperation:  
    Boolean) of object;  
  
property OnHiding: TAppBarHidingEvent;
```

Description

The OnHiding event occurs when the docked appbar with [AutoHide](#) = True is about to hide from screen. This event occurs when the appbar loses focus (user activates another program) and appbar disappears from screen.

Set *AllowOperation* parameter in the event handler to False to discard the operation. See an example for more details.

Remarks

The [OnHiding](#) and [OnUnhiding](#) events do not occur when you call [ShowHiddenAppBar](#) method

programmatically.

See also

[AutoHide](#) property and [OnUnhiding](#) event.

8.11 OnOtherAppBarPosChanged

Applies to

[AppBar](#) component.

Declaration

```
property OnOtherAppBarPosChanged: TNotifyEvent;
```

Description

The OnOtherAppBarPosChanged event occurs when other Application Toolbar application (i.e. taskbar or MS-Office panel) changes its placement on screen.

See also

[OnFullScreenApp](#) and [OnWindowArrange](#) events.

8.12 OnUnableToAutoHide

Applies to


[AppBar](#) component.

Declaration

```
property OnUnableToAutoHide: TNotifyEvent;
```

Description

The OnUnableToAutoHide event occurs when user trying to dock the "autohideable" AppBar (with AutoHide = True) to the screen edge where another hidden Application toolbar already docked. Unfortunately, Windows can not dock more than one hidden AppBar per screen edge.

 When AppBar is unable to auto-hide, the [AutoHide](#) property becomes False.

See also

[AutoHide](#) property.

8.13 OnUnhiding

Applies to

[AppBar](#) component.

Declaration

type

```
TAppBarHidingEvent = procedure (Sender: TObject; var AllowOperation:  
Boolean) of object;
```

```
property OnUnhiding: TAppBarHidingEvent;
```

Description

The OnUnhiding event occurs when the docked and hidden appbar (with [AutoHide](#) = True) is about to appear on screen. This event occurs when user moves the mouse pointer over thin line on screen edge and appbar became visible.

Set *AllowOperation* parameter in the event handler to False to discard the operation. See an example for more details.

Remarks

The [OnHiding](#) and [OnUnhiding](#) events does not occurs when you call [ShowHiddenAppBar](#) method programatically.

See also

[AutoHide](#) property and [OnHiding](#) event.

8.14 OnWindowArrange

Applies to

[AppBar](#) component.

Declaration**type**

```
TAppBarWindowArrangeEvent = procedure (Sender: TObject; Beginning: Boolean) of object;
```

```
property OnWindowArrange: TAppBarWindowArrangeEvent;
```

Description

The OnWindowArrange event occurs when AppBar receives system message about arranging windows.

See also

[OnFullScreenApp](#) and [OnOtherAppBarPosChanged](#) events.

9 DragPanel component (bonus)

9.1 TDragPanel

Overview

The DragPanel component is the panel which lets user to move and dock the owner form dragging the panel that covers this form; or simply move the panel within its container. Works either with normal or MDI forms. The DragPanel is great addition to [AppBar](#).

How to use?

Just drop the TDragPanel on your form and specify the [DragObject](#). Then run the project and try to move the form dragging the panel.

Additional / improved properties

[DragObject](#) specifies which object should be moved when user dragging the panel with mouse. User can drag the owner form by panel, or the panel itself within its container;

[DragCursor](#) specifies the cursor image when user dragging the form by panel.

9.2 Properties

9.2.1 DragCursor

Applies to

[DragPanel](#) component.

Declaration

property DragCursor: TCursor;

Description

The DragCursor property specifies the image for mouse cursor when user dragging the form by panel.

See also

[DragObject](#) property.

9.2.2 DragObject

Applies to

[DragPanel](#) component.

Declaration**type**

TDragPanelDragObject = (doForm, doPanel, doNone);

property DragObject: TDragPanelDragObject;

Description

The DragObject property specifies which object should be moved when user dragging the panel with mouse. There are possible values for DragObject:

| <u>Value</u> | <u>Meaning</u> |
|--------------|---|
| doForm | the owner <i>form</i> will be moved, when user dragging the panel with mouse; |
| doPanel | the <i>panel</i> will be moved itself within its container; |
| doNone | <i>nothing happens</i> . The panel behave like usual TPanel component. |

See also

[DragCursor](#) property.